

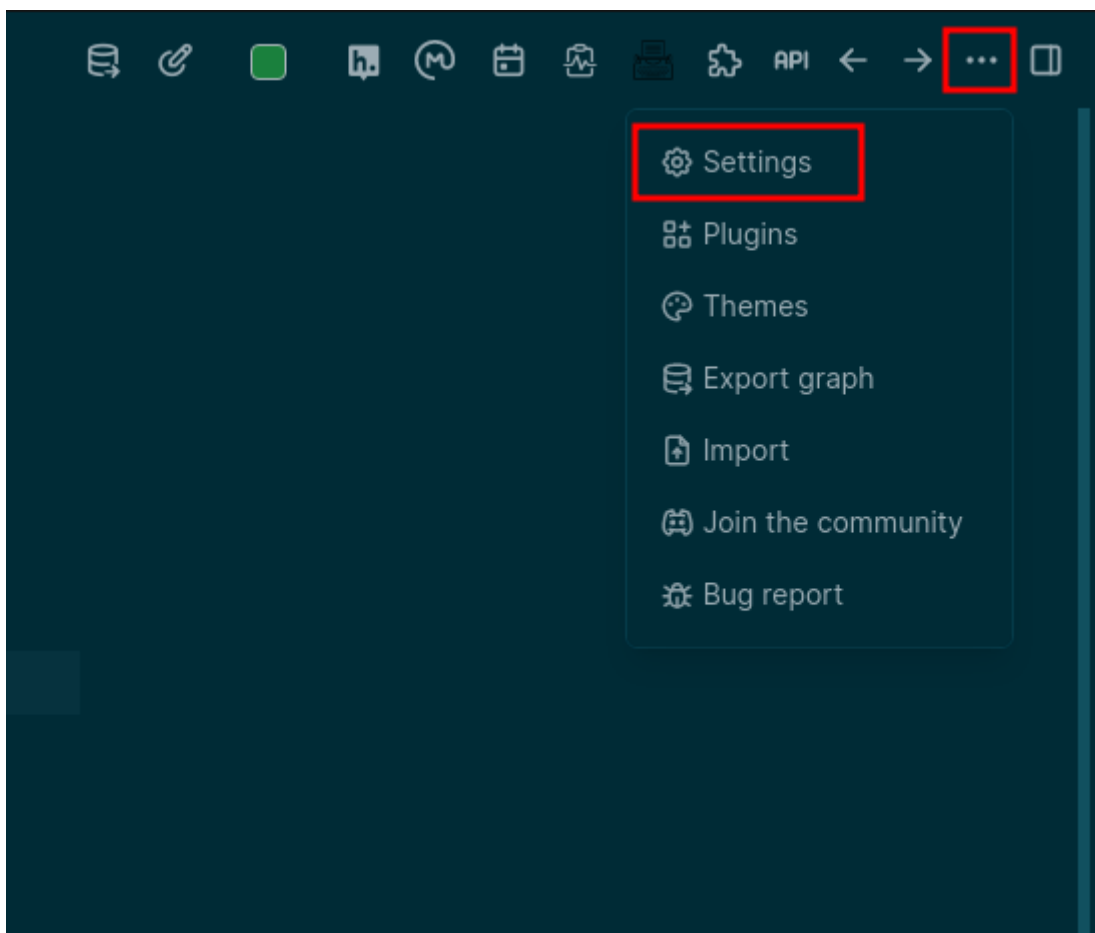
# Logseq HTTP API

LogSeq provides a HTTP API for developing plugins. The documentation is not particularly intuitive to get used to.

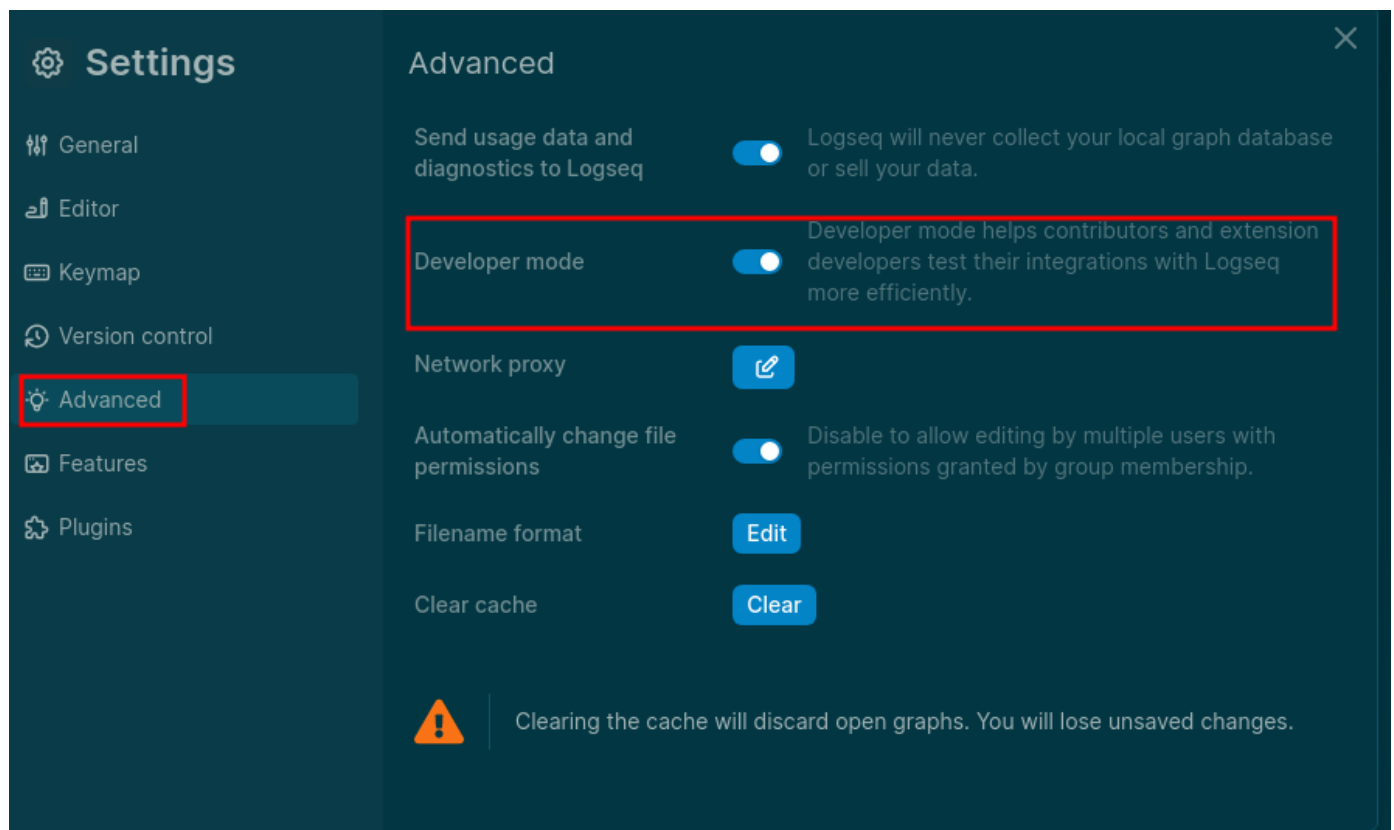
## Enabling the API

### 1. Turn on Dev Mode + API

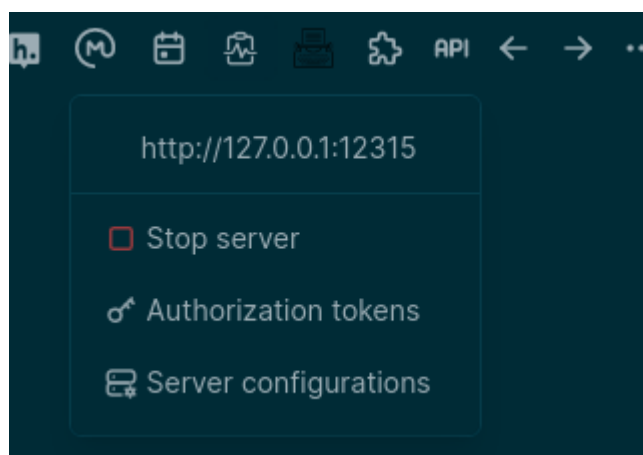
You need to turn on developer mode within Logseq via the settings menu:



Go into the advance settings and enable developer mode



Then when the app restarts you should be able to enable the API



## 2. Add a Token

by default no token is provided so you won't be able to call the api. Open the manage tokens dialog and create a new token:

http://127.0.0.1:12315

☐ Stop server

☒ Authorization tokens

☐ Server configurations

## Authorization tokens

test|

lulz



+ Add new token

Save

You will now be able to make HTTP requests to the given URL and PORT using `Authorization: Bearer lulz` or whatever value you chose.

## Using the API

If you open your browser and head to <http://127.0.0.1:12315/> you will be advised that you can POST to <http://127.0.0.1:12315/api> with a JSON payload and you can specify which method to call and what arguments to pass. You can use the [Logseq Plugin Docs](#) to find a list of methods that can be used.

For example if I have a page called `Logseq` I could use the following payload along with an `Authorization: Bearer <token>` header to get the page's markdown block content:

```
{
  "method": "logseq.Editor.getPageBlocksTree",
  "args": [
    "Logseq"
  ]
}
```

You can pretty much use any of the methods listed on the plugin doc page with this method - you'll need to check the required arguments in the documentation and make sure that you pass the correct args.

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